

Overview of Web Service Technology

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Outline

- Introduction
- Web Service Model
- Web Service Techniques
- Service Oriented Architecture
- Conclusion

Introduction

- Motivation
 - Previous distributed computing solutions (CORBA, Java RMI) imply **tight coupling** between various components in a system.
 - High level of **coordination** and **shared** context among business systems from different organizations needed.
 - Service computing: systems composed by loosely coupled, dynamically flexible bound elements (distributed pieces of software-called services).

What is Web Service

- Concept
 - A Web service is any piece of software that makes **itself available** over the internet and uses a standardized XML messaging system.
 - A Web service is a software system designed to support **interoperable** machine-to-machine interaction over a network (W3C).
 - Web Services are **self-contained, modular, distributed, dynamic** applications that can be described, published, located, or invoked over the network to create products, processes, and supply chains (IBM).
 - A Web service is a collection of **open protocols** and **standards** used for exchanging data between applications or systems (tutorials point).

Application Infrastructure Architecture Evolvment

- **Client-Server Architecture:** composed by multiple **fat clients** where each of them needed to connect to a **central server**.
- **Distributed Internet Architecture:** multi-tier client-server applications divide the **monolithic client** executable **into components** designed to different degrees of compliance **with object orientation**
- **Web Services Architecture:** transformation from object-oriented systems toward systems of services can be observed, which contain **behavior and messages**
- **Service-Oriented Architecture (SOA):** more complex composed services representing greater added value that applications become more flexible due to their ability to **interact with any implementation of a contract**

Web Service Model

- Basic Activities

Creation

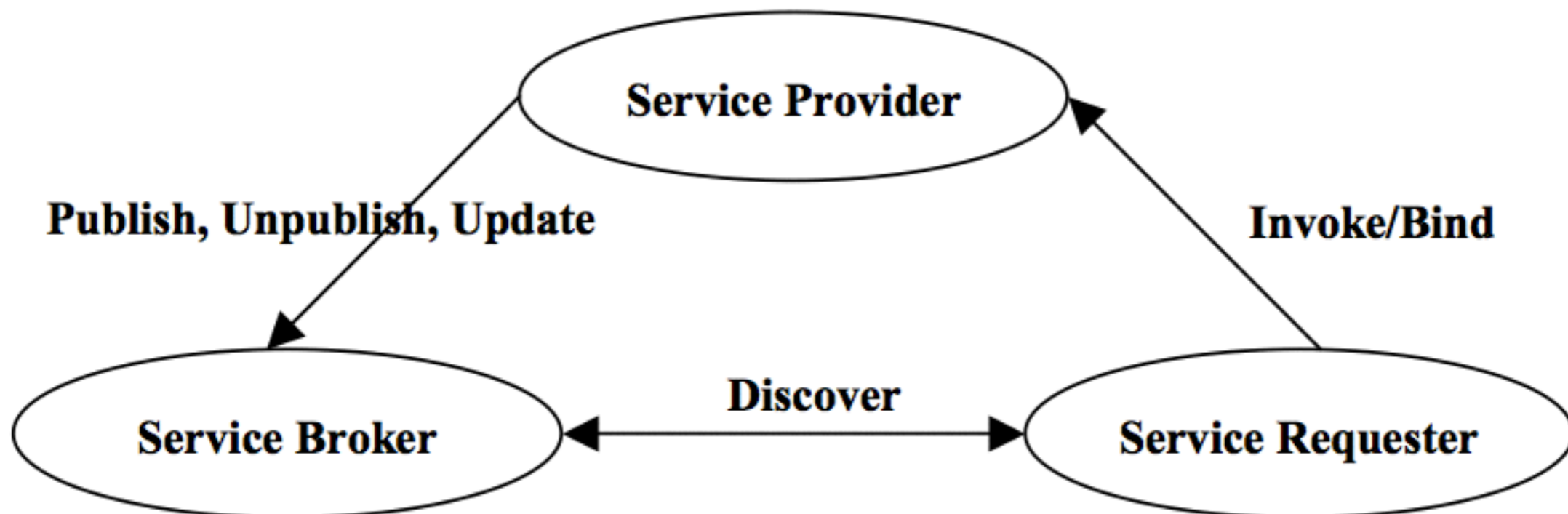
Description

Publishing

Discovery

Invocation

Un-publishing



Artifacts, Roles and Operations

- **Artifacts**

- Services: implementation of an interface described by service description.
- Service Descriptions: including data types, operations, binding informations, and network location

- **Roles**

- Service Provider: owner of the services
- Service Requestor: business (user / program) that requires certain functions be satisfied.
- Service Broker/Registry: where provider publish service description (optional)

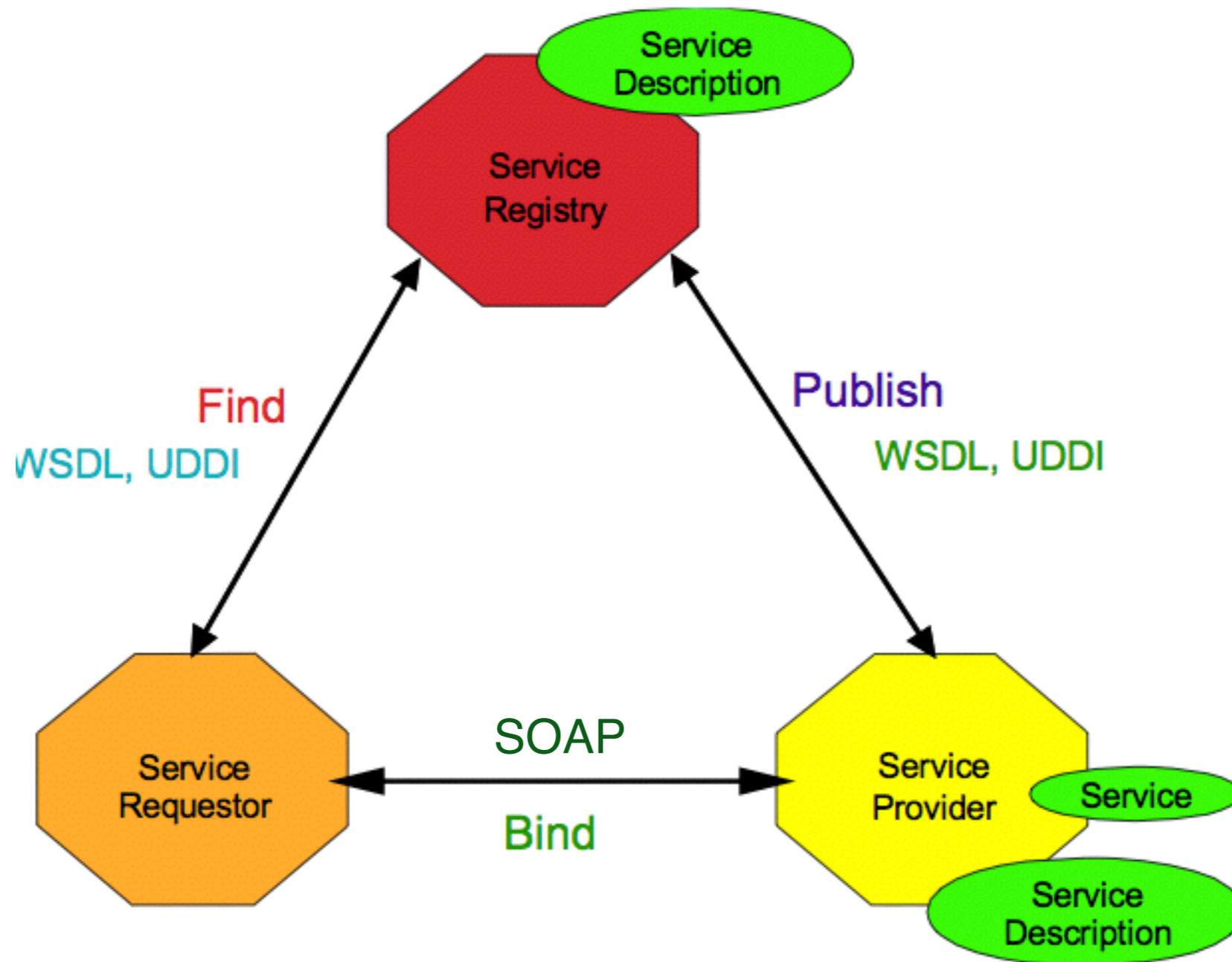
- **Operations**

- Publish (to be accessible and a service description needed)
- Discovery/Find (according to service description, interface description, location description)
- Invoke/Bind (runtime biding and invoke)

Web Service Techniques

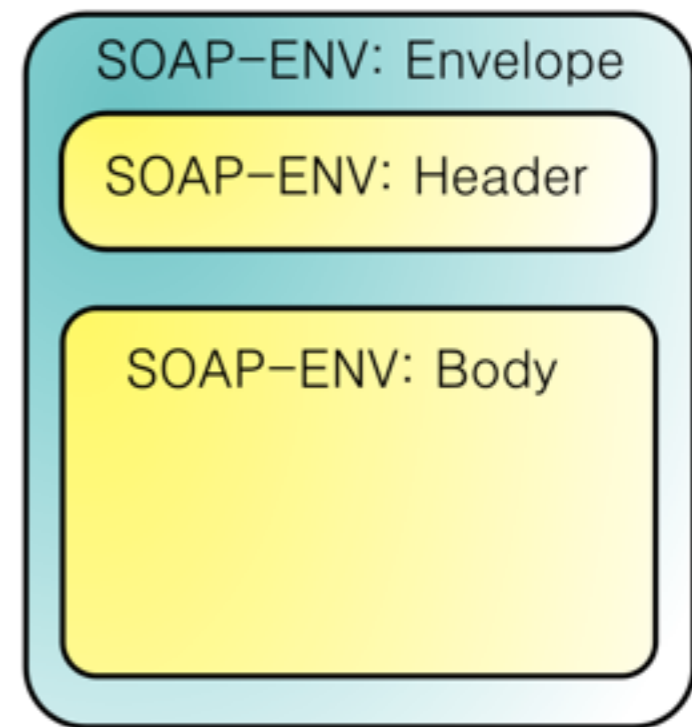
- The web services description language (WSDL)
 - WSDL plays a role analogous to **Interface Definition Language (IDL)** used in distributed programming
- The simple object access protocol (SOAP)
 - SOAP is a standard for **sending messages and making remote procedure calls** over the Internet. It is independent of the programming language, object model, operating system and platform.
- Universal description, discovery, integration (UDDI)
 - UDDI defines a **common means to publish information** (type of service, locate information) about businesses and services.

How SOAP, WSDL and UDDI are Related?



SOAP

- SOAP was designed as an **object-access protocol** in 1998 by Dave Winer, Don Box, Bob Atkinson, and Mohsen Al-Ghosein for Microsoft
- SOAP is the successor of XML-RPC, though it borrows its transport and interaction neutrality and the **envelope/header/body** from elsewhere
- SOAP becomes the underlying layer of a more complex set of Web Services, based on Web Services Description Language (WSDL) and Universal Description Discovery and Integration (UDDI)



XML-RPC Request

```
<?xml version="1.0"?>
<methodCall>
  <methodName>examples.getStateName</methodName>
  <params>
    <param>
      <value><i4>40</i4></value>
    </param>
  </params>
</methodCall>
```

XML-RPC Response

```
<?xml version="1.0"?>
<methodResponse>
  <params>
    <param>
      <value><string>South Dakota</string></value>
    </param>
  </params>
</methodResponse>
```

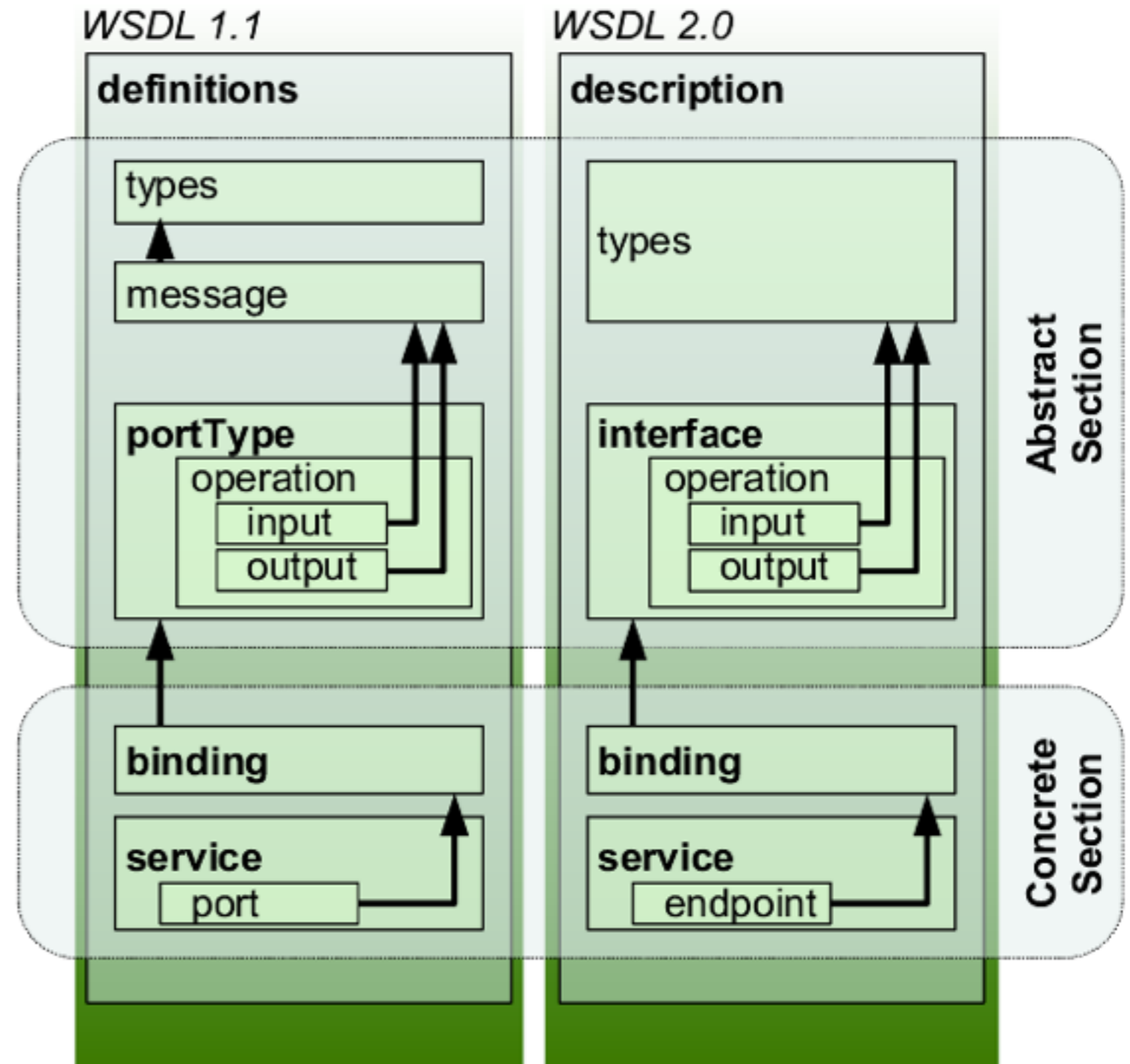
SOAP

```
POST /InStock HTTP/1.1
Host: www.example.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: 299
SOAPAction: "http://www.w3.org/2003/05/soap-envelope"
```

```
<?xml version="1.0"?>
<soap:Envelope xmlns:soap="http://www.w3.org/2003/05/soap-envelope">
  <soap:Header>
  </soap:Header>
  <soap:Body>
    <m:GetStockPrice xmlns:m="http://www.example.org/stock">
      <m:StockName>IBM</m:StockName>
    </m:GetStockPrice>
  </soap:Body>
</soap:Envelope>
```

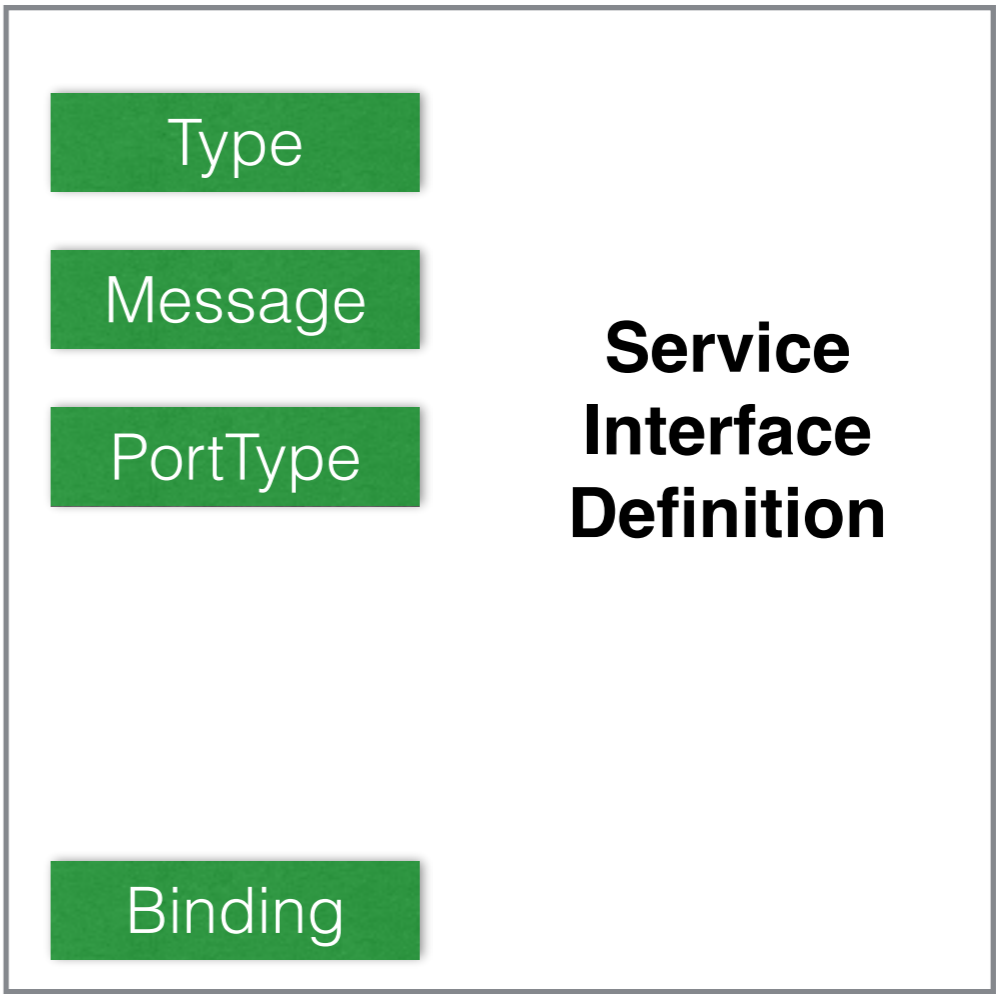
WSDL

- **types**: “a container for data type definitions using some type system (such as XSD)”.
- **portType/interface**: “an abstract set of operations supported by one or more endpoints”.
- **binding**: “a concrete protocol and data format specification for a particular port type”.
- **port/endpoint**: “a single endpoint defined as a combination of a binding and a network address”.



```
<definitions.... >
  <types>
    <xsd:schema .... />
  </types>
  <import namespace="http://www.xml.com/tls/schema"
    Location=http://www.xml.com/tls/schema/car.xsd/>
  <message name="getID">
    <part type="xsd:intger"/>
  </message>
  <portType name="CarInterface">
    <documentation>
      Get Car Details operation.
    </documentation>
    <operation name="getCarDetails">
      <input message="tns:rentCar"/>
      <output message="tns:rentCarResponse"/>
    </operation>
    <operation name="UpdateCarDetails">
      .....
    </operation>
  </portType>
  <binding name="CarBinding" type="tns:CarInterface">
    <soap:binding style="document"
      Transport=http://schemas.xmlsoap.org/soap/http/>
    <operation name="GetCarDetails">
      .....
    </operation>
  </binding>
  <service name="CarService">
    <port binding="tns:CarBinding" name="CarPort">
      <soap:address location=http://www.localhost:8080/car/>
    </port>
  </service>
</definitions>
```

WSDL 1.1 elements



```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <description ...>
3 <!-- Abstract type -->
4   <types>
5     <xs:schema ...>
6       <xs:element name="request" ... </xs:element>
7       <xs:element name="response" ... </xs:element>
8     </xs:schema>
9   </types>
10 <!-- Abstract interfaces -->
11   <interface name="Interface1">
12     <fault name="Error1" element="tns:response"/>
13     <operation name="Get" pattern="http://www.w3.org/ns/wsdL/in-out">
14       <input messageLabel="In" element="tns:request"/>
15       <output messageLabel="Out" element="tns:response"/>
16     </operation>
17   </interface>
18 <!-- Concrete Binding Over HTTP -->
19   <binding name="HttpBinding" interface="tns:Interface1" type="http://www.w3.org/ns/wsdL/http">
20     <operation ref="tns:Get" whttp:method="GET"/>
21   </binding>
22 <!-- Concrete Binding with SOAP-->
23   <binding name="SoapBinding" interface="tns:Interface1" type="http://www.w3.org/ns/wsdL/soap"
24     wsoap:protocol="http://www.w3.org/2003/05/soap/bindings/HTTP/"
25     wsoap:mepDefault="http://www.w3.org/2003/05/soap/mep/request-response">
26     <operation ref="tns:Get" />
27   </binding>
28 <!-- Web Service offering endpoints for both bindings-->
29   <service name="Service1" interface="tns:Interface1">
30     <endpoint name="HttpEndpoint" binding="tns:HttpBinding" address="http://www.example.com/rest/" />
31     <endpoint name="SoapEndpoint" binding="tns:SoapBinding" address="http://www.example.com/soap/" />
32   </service>
33 </description>
```

Types

Interface

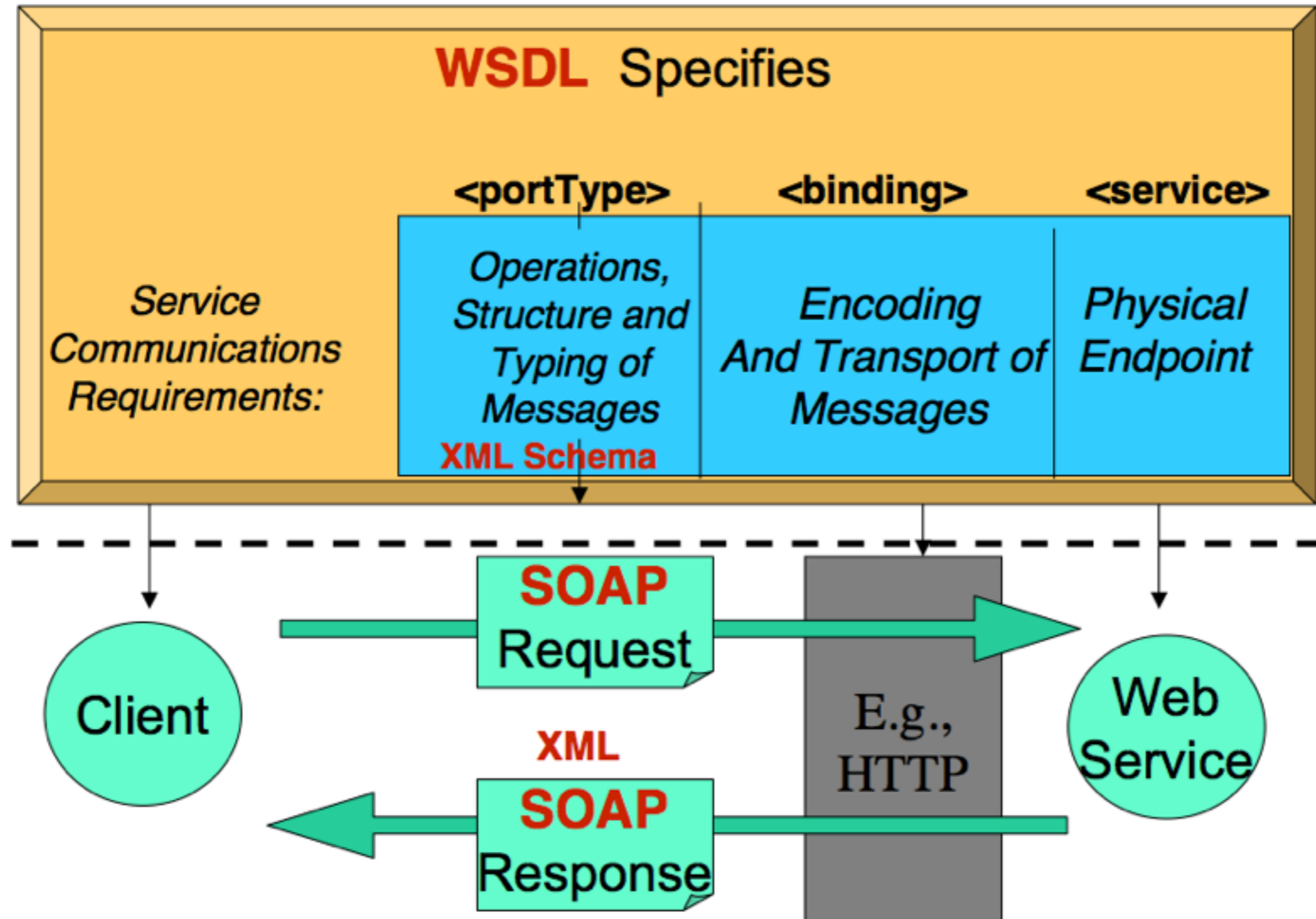
Binding

Service

Endpoint

WSDL 2.0 elements

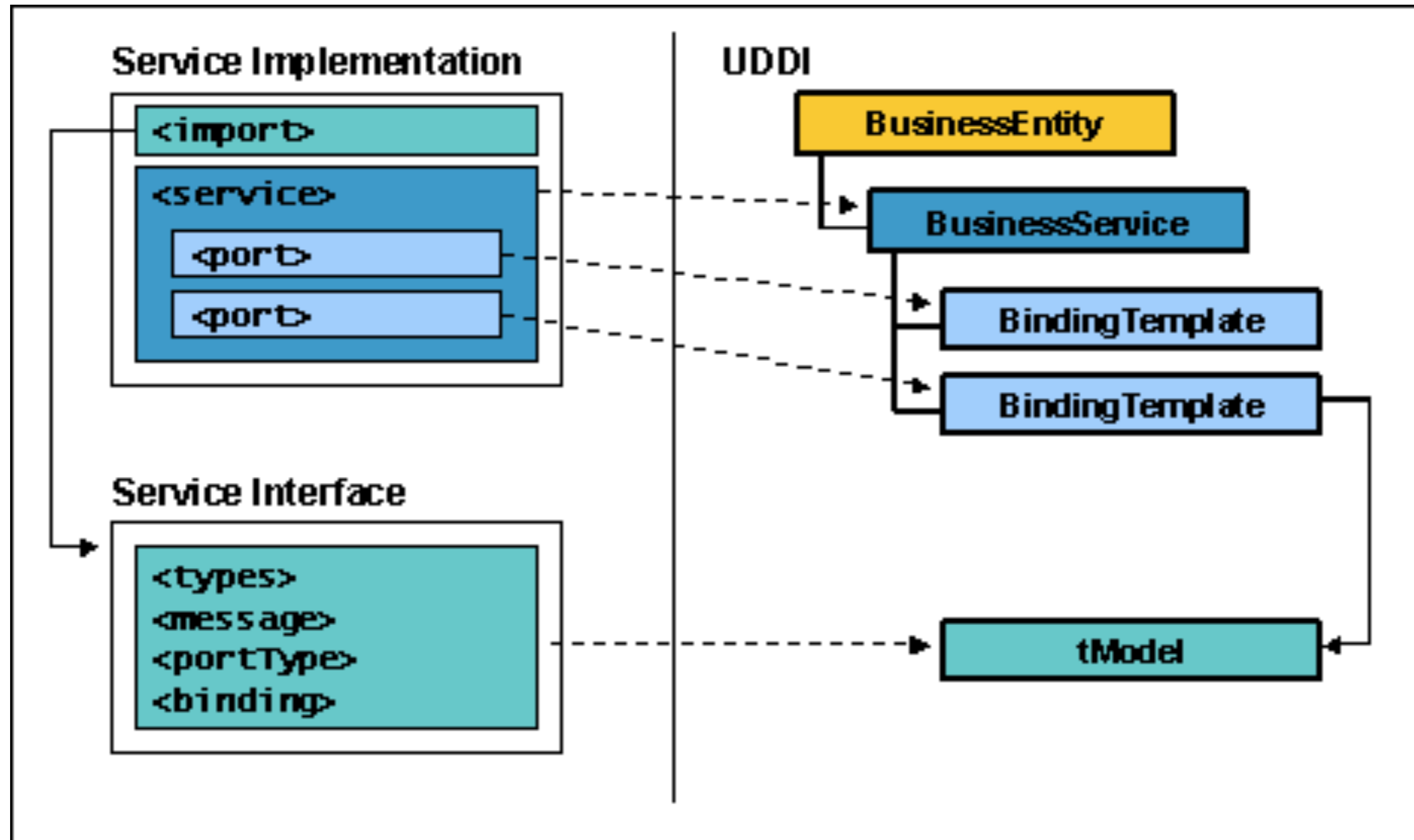
WSDL to SOAP Mapping



UDDI

- **Business information:** information that is contained in a `businessEntity` structure.
- **Service information:** information that describes a group of Web services. It is contained in a `businessService` structure.
- **Binding information:** information represented by the `bindingTemplate` structure.
- **Information describing the specifications for services:** metadata about the various specifications implemented by a given Web service represented by the `tModel`.

WSDL to UDDI Mapping



WSDL Service Implementation

```
<definitions name="StockQuoteService"
  targetNamespace="http://...">
  <import namespace="http://..."
    location="http://...">
  <service name="StockQuoteService">
    <port name="SingleSymbolService"
      binding="iface:SingleSymbolBinding">
    ...
  </service>
</definitions>
```

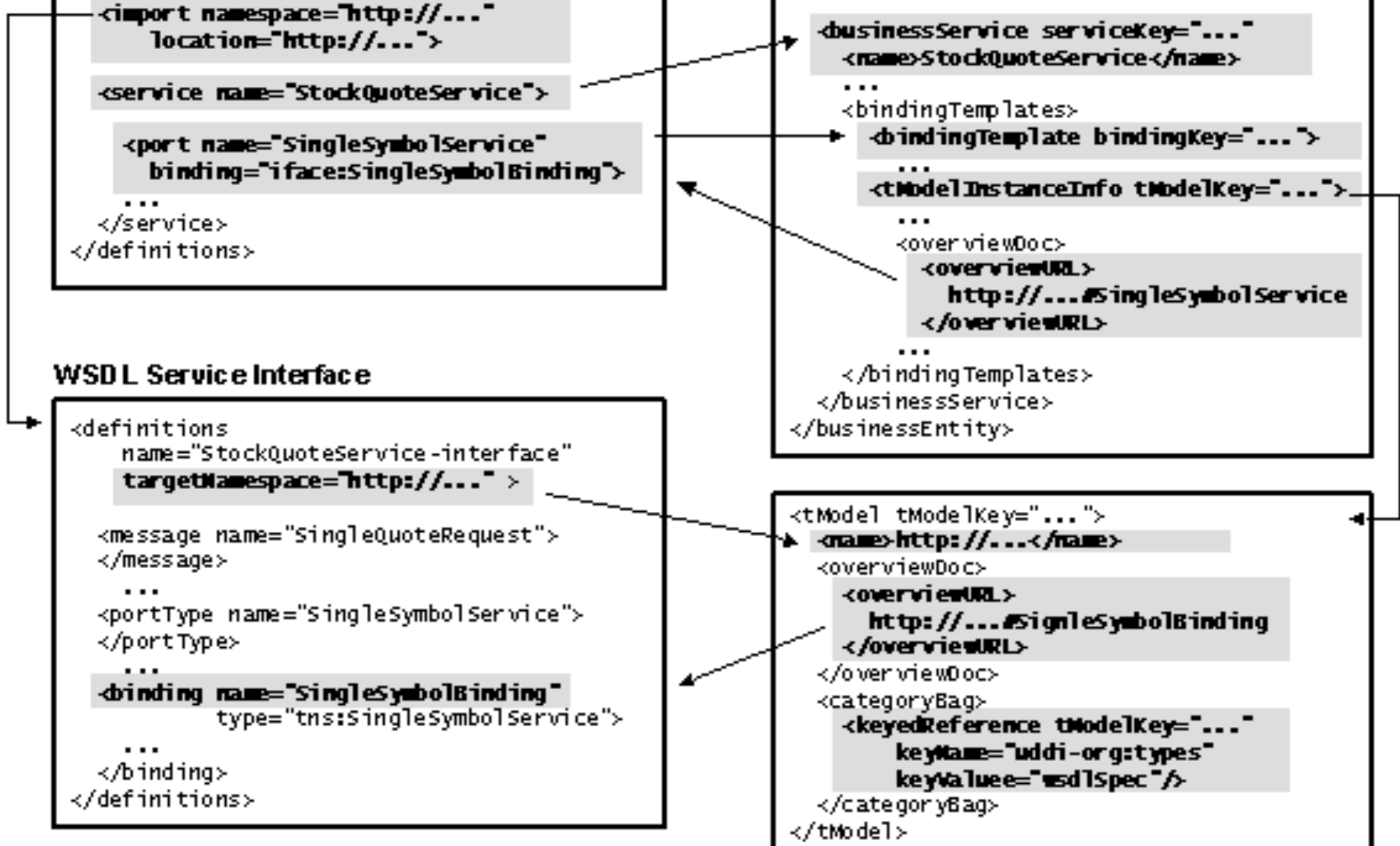
WSDL Service Interface

```
<definitions
  name="StockQuoteService-interface"
  targetNamespace="http://...">
  <message name="SingleQuoteRequest">
  </message>
  ...
  <portType name="SingleSymbolService">
  </portType>
  ...
  <binding name="SingleSymbolBinding"
    type="tns:SingleSymbolService">
  ...
</binding>
</definitions>
```

UDDI Registry

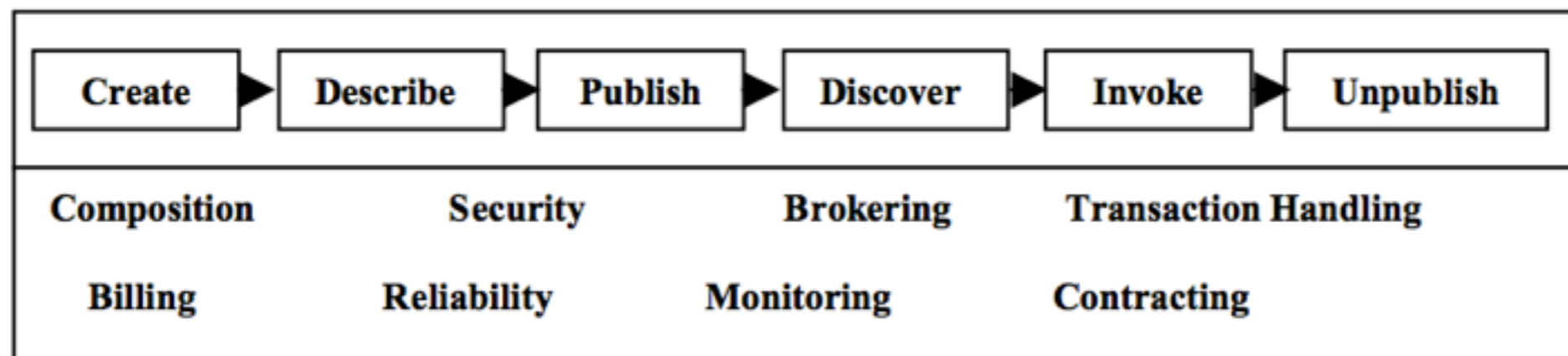
```
<businessEntity businessKey="...">
  <name>Stock Quote Service, Inc.</name>
  ...
  <businessService serviceKey="...">
    <name>StockQuoteService</name>
    ...
    <bindingTemplates>
      <bindingTemplate bindingKey="...">
      ...
      <tModelInstanceInfo tModelKey="...">
      ...
      <overviewDoc>
        <overviewURL>
          http://...#SingleSymbolService
        </overviewURL>
      ...
      </bindingTemplate>
    </bindingTemplates>
  </businessService>
</businessEntity>
```

```
<tModel tModelKey="...">
  <name>http://...</name>
  <overviewDoc>
    <overviewURL>
      http://...#SingleSymbolBinding
    </overviewURL>
  </overviewDoc>
  <categoryBag>
    <keyedReference tModelKey="..."
      keyName="uddi-org:types"
      keyValue="wsdlSpec"/>
  </categoryBag>
</tModel>
```

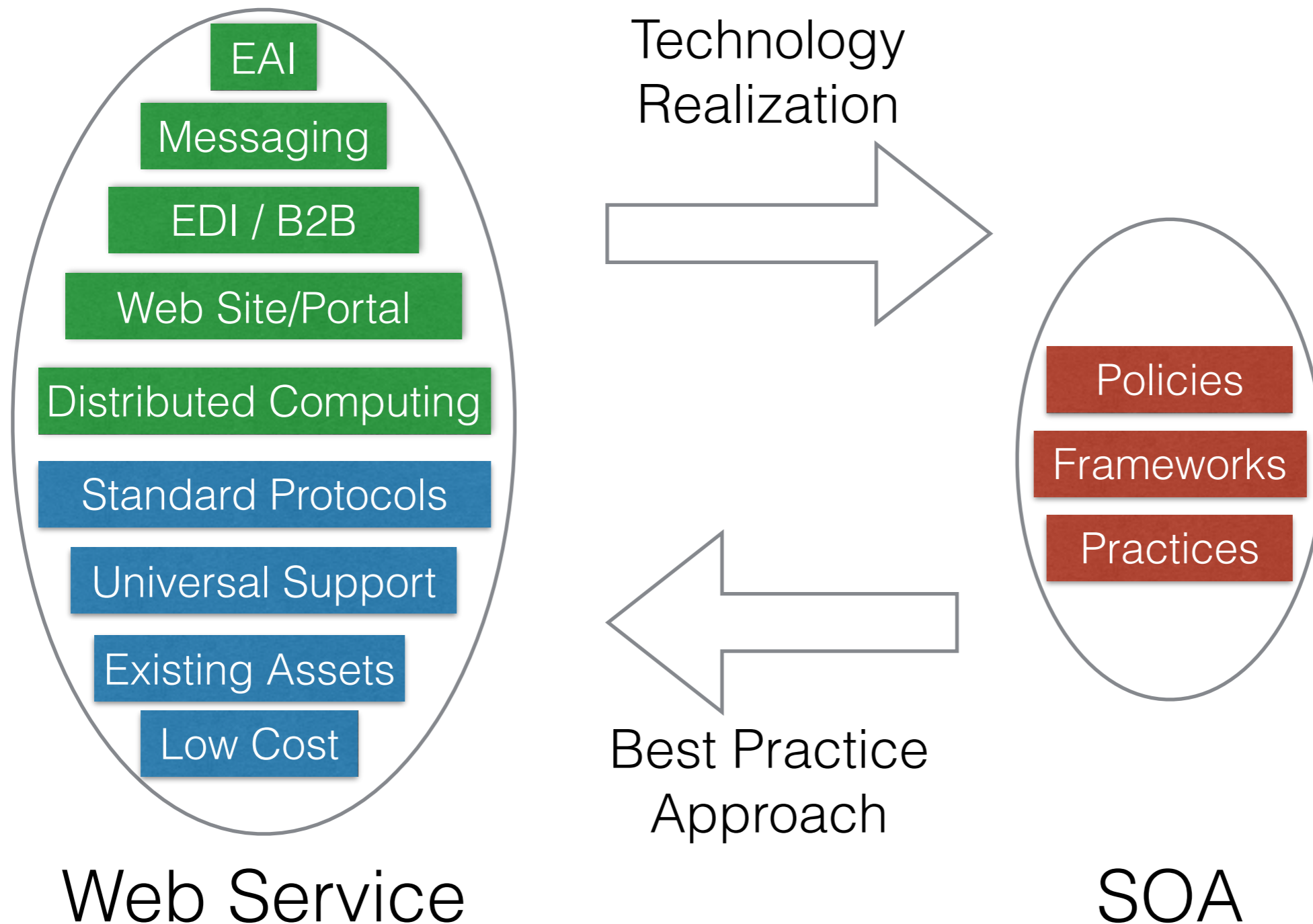


Service Oriented Architecture

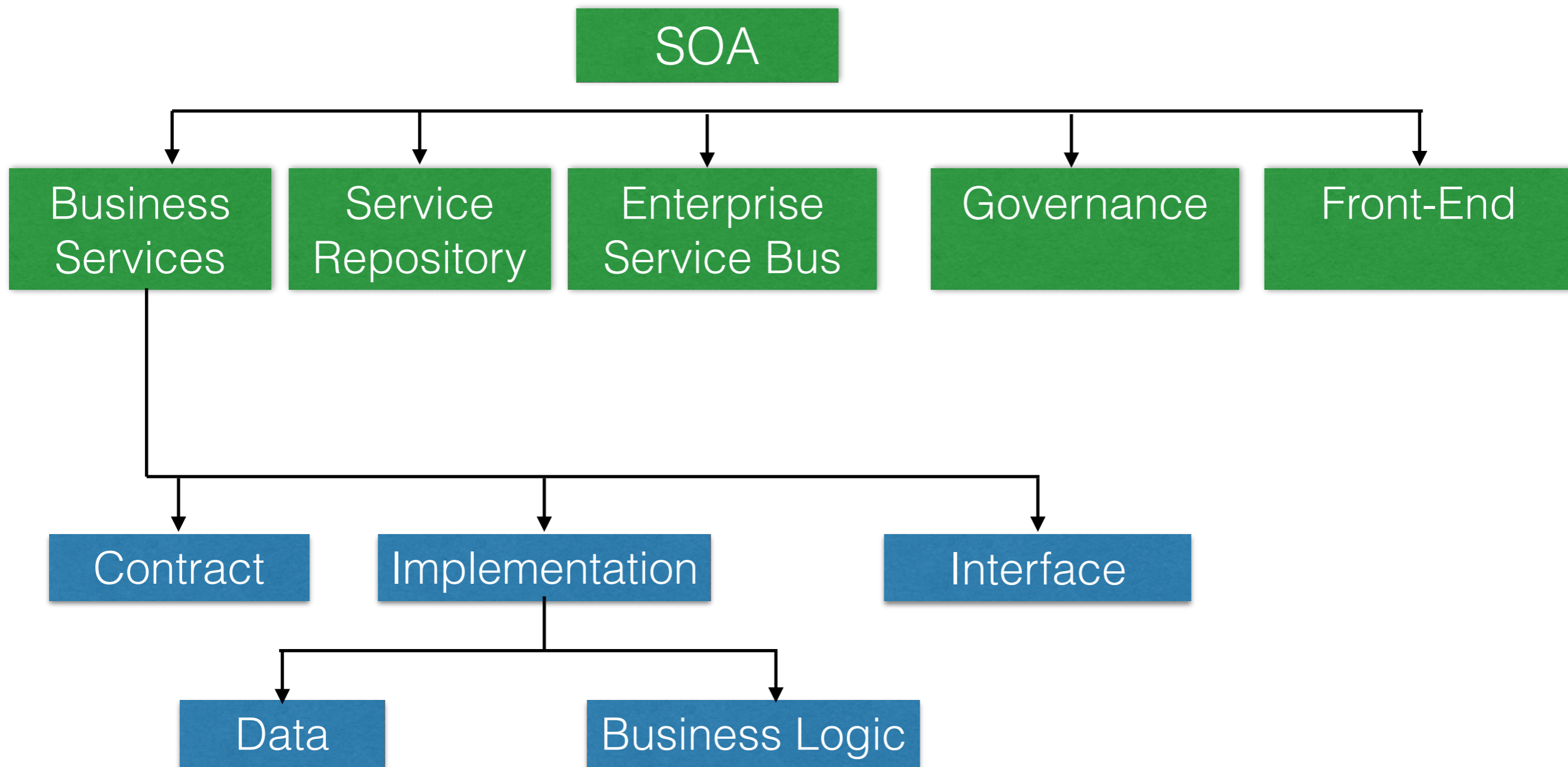
- Definition:
 - Service-oriented architecture (SOA) is a software design and software architecture design pattern based on discrete pieces of software providing application functionality as services to other applications
- Characteristics
 - Interoperable, Loosely Coupled, Reusable, Scalable
- Value-Added Layer



Web Service and SOA

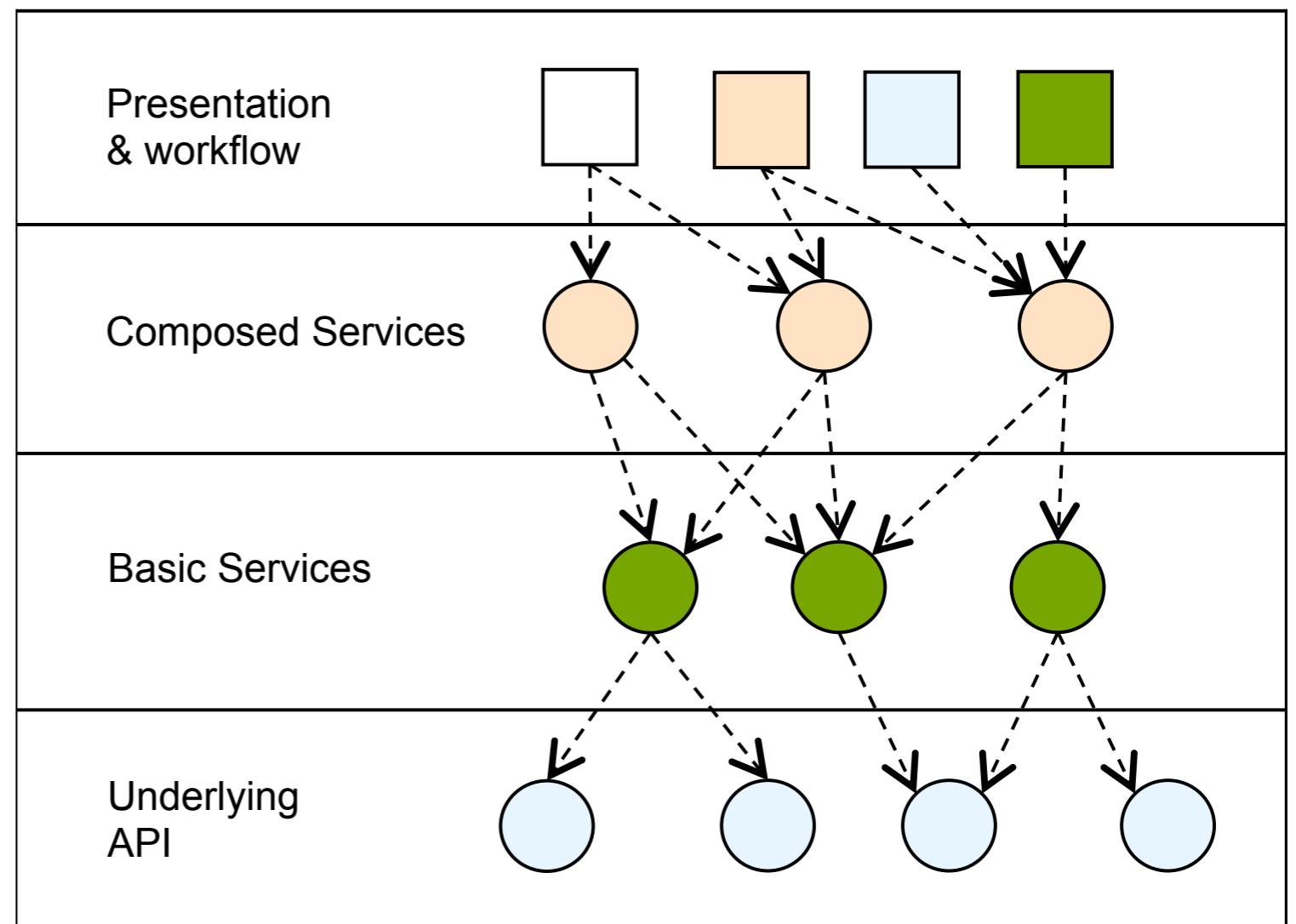


Key Components of SOA



Layers of SOA

- Flexible composition.
- Reuse.
- Functional standardization in lower levels
- Customization in higher layers
- Separation of concerns.
- Policies may vary by layer



Challenges of SOA

- Transaction management is complex in interactions between logically separate system
- Finding the right services and right interfaces
- Organizing the services – registry & repository
- Optimization
- Performance - XML brings robustness not speed
- Security challenges - loosely coupled environment

Conclusion

- Web Service
 - Available, interoperable, self-contained, modular, distributed, dynamic, of open protocols and standards
- Web Service Techniques
 - SOAP, WSDL, UDDI
- Service Oriented Architecture
 - Interoperable, loosely coupled, reusable, scalable
 - With challenges

Reference

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